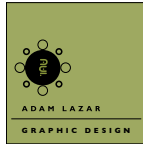


# Reward Jar



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## Positive Behavior

Children's behavior has a purpose: to get attention; to get reassurance; meet a physical or sensory need. If your child has a behavior that you don't like or don't want them to have, you can teach them a positive behavior that meets the same need. Consider how you want to shape your child's behavior. One way to do this is through positive reinforcement or rewards.



## How To Use It

- 1) Tell your child exactly the kind of behavior you want to see in order to earn a fuzzy. For younger kids you may want to use a visual schedule.
- 2) Set a reward your child will earn when they fill their fuzzy jar.
- 3) Continue to use the fuzzy jar until the behavior is automatic.
- 4) Train for one new behavior at a time.



## Supplies

*1 jar or box for each child*

*enough fuzzies to fill each jar or box*

## How To Make It

1. Choose one jar or box for each child. If you have more than one child, each container should be the same size.
2. If you like, allow your child to decorate the container.
3. Write one child's name on each container.
4. Give your child one fuzzy to put in their container each time they do the correct behavior.
5. Take one fuzzy out of the container each time they do the behavior incorrectly.

